



The transition to online teaching in times of pandemic: a design for teachers' training in European Higher Education

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From remote to online teaching



- The remote teaching during the pandemic was not online teaching, because a proper design is needed before.
- In consequence, its results were not coherent with online teaching principles.
- In order to transform from f2f to online teaching there's a need of new and different insights.



To transit to online teaching it's necessary to consider:

- The level of interaction (teacher-student and among students) that defines good model of online education.
- The potential of **asynchronism** for learning
- The differences in **time management** in online environments
- The assessment that has to be: continuous, formative and diversified



Key components of online teaching and learning



- 1. Student active role
- 2. Competences
- 3. Active and collaborative methodologies
- 4. Wide typology of e-activities
- 5. Asynchronous and synchronous communication
- 6. Resources for teaching and learning
- 7. Continuous assessment
- 8. Teachers' role as a guide
- 9. Planning
- 10. Stable learning environment, and well bounded tools



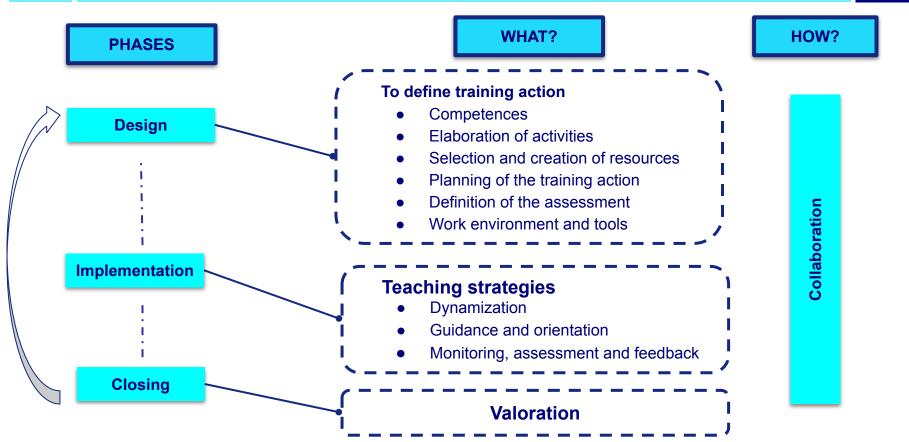






Phases of online teaching









Training design





Introduction



The training is part of the <u>ECOLHE</u> Erasmus+ project (Empower competences for Online Learning in Higher Education).

Participants will be involved receiving **theoretical training** on online teaching, and also designing, implementing and evaluating their **own online activities**.

A space for reflection and work based on the teaching practice will be created to **acquire the teachers' digital competence**.

1. Professional engagement 2. Digital Resources 3. Teaching and Learning 4. Assessment 5. Empowering Learners Competence

(DigCompEdu)

Participants have an active role and will work collaboratively in teams, playing teachers' and students' roles in different phases of the training.

The training pilot is structured in different activities, two **synchronous** and four **asynchronous**, with a **total workload of 25 hours**.



Training aims and characteristics



A training to promote:

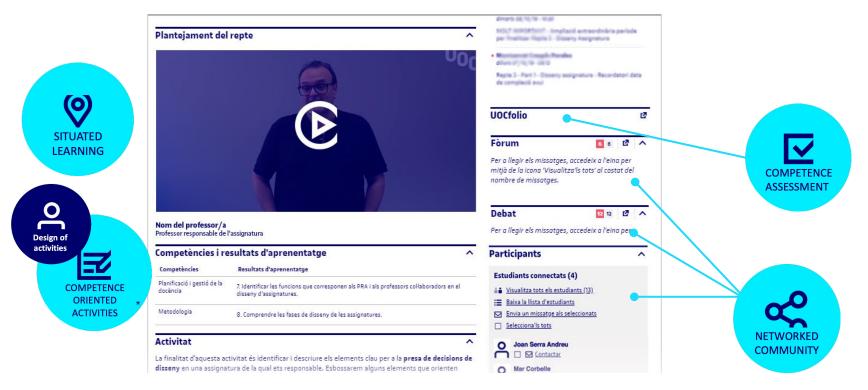
- Active and collaborative learning
 - Activity-focused
- **★** Network collaboration
 - Mutual teaching: we all learn from everyone
- ★ Use of critical digital competences
- **★** Asynchronous vs synchronous
- **★** Flexibility and personalization
- **★** Teaching presence
 - With continuous interaction
 - The active participation of the teacher
 - Motivates the group to participate



Methodological approach



Challenge Based Learning in collaboration, from teaching practice and online



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Training activities description



ECOLHE TRAINING COURSE ACTIVITIES DESCRIPTION



Developed in a webinar format, will consist in a sharing the Training with the involved partners, including an introduction, training development, methodology, materials, etc.



ASYNCRHONOUS

1. ANALYSIS OF A LEARNING ACTIVITY

Participants will analyze an online activity developed by UOC, working collaborativelly and sharing their analysis with the rest of participants. Focused on knowledge of a set of digital resources organized by competences.



2. ACTIVITY DESIGN

Participants will apply what they will be learning during the training and will collaboratively design a blended learning activity addressed to their students.



3. ACTIVITY IMPLEMENTATION



Each university manages two of the designed activities playing two roles. As teachers implementing one of these activities, and as students performing the other activity designed by another group.

4. ACTIVITY EVALUATION

Each group evaluates the implemented activities following an evaluation guide

provided by UOC.



CONCLUSION AND TRAINING EVALUATION

Involving all the participants, a final synchronous

activity to evaluate the training pilot will be conducted.

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SYNCRHONOUS

LEARNING TRANS-**FORMING**



Thanks for your attention!

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